B.Sc. Part - I INFORMATION TECHNOLOGY PAPER-I

FUNDAMENTAL OF IT, COMPUTER AND PC SOFTWARE (PAPER CODE - 0824)

Max Marks: 50

NOTE: The Question Paper setter is advised to prepare unit-wise question with the provision of internal choice.

UNIT - I INFORMATION TECHNOLOGY

Concepts of IT and Information System, Application of IT (in Business, Education, Medicine, Science, Governance and Agriculture), Impact of IT on society and industry, Legal and Ethical aspect of IT, Security and Threats in IT, M-Commerce, Virtual reality, Latest trend in IT, Future of IT.

UNIT - H COMPUTER NETWORK

BASIC CONCEPTS OF COMPUTER NETWORK: Internet concepts, LAN, MAN, WAN, Topology, Protocol, Transmission mode, communication process, Required elements of Data Communication.

WIRELESSCOMMUNICATION: Mobile Internet, GPS, 3G, 4G, Wi-Fi, Bluetooth, infrared, radio frequency, microwave.

SOCIAL NETWORKING: Evolution of social network sites (YouTube, Facebook, LinkedIn, Twitter), Advantages and Disadvantages of social networking sites.

UNIT - III MS-WORD

Introduction, Word Processing (MS-WORD), Advantage of word processing, Introduction and Installation, Editing a file, using paragraph styles. Newspaper style columns, Using macros, Advance word processing. Headers and footers, Finding text, Setting up printer. Mail merge and other applications, Mathematical calculator, Table handling.

UNIT - IV MS-EXCEL

Introduction to spreadsheet (MS-EXCEL), Definition and advantage of electronic worksheet, Working on spread sheets, Range and related operations, Setting saving and retrieving worksheets, Inserting, Deleting, Coping and Moving of data cells, Inserting and deleting rows and column, Protecting cells, Printing a worksheet, Erasing a worksheet in Graphs creation, Types of graphs, Creating a chart sheet 3D, Columns charts, Moving and changing the size of chart, Printing the chart.

UNIT - V MS-POWER POINT AND MS-ACCESS

MS-POWER POINT: Presenting with Power point: Creating presentation, Working with slides, Different types of slides, Setting page layout, Selecting background and applying design, Adding graphics to slide, Adding sound and movie, Creating chart and graph, Playing a slide show, Slide transition, Advancing slides, Setting time, Rehearsing timing, Animating slide, Animating objects, Running the show from window.

MS-ACCESS: Creating tables in access, Defining data types, Manipulating records.

TEXT BOOKS:

- 1. Computer Fundamentals, P. K. Sinha, BPB Publications, Sixth Edition.
- 2. Introduction to Information Technology, V. Rajaraman, PHI, Second Edition.
- 3. Computer Networks, Forouzan, Tata McGraw-Hill, Second, Edition.
- 4. Microsoft Office 2007 fundamentals, L Story, D Walls.

5. MS Office, S. S. Shrivastava, Firewall Media

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B. Sc. PART - I INFORMATION TECHNOLOGY PAPER II

PROGRAMMING IN 'C' LANGUAGE

Max Marks: 50

NOTE: The Question Paper setter is advised to prepare unit-wise question with the provision of internal choice.

UNIT-I

Fundamentals of C Programming: Overview of C: History of 'C', Structure of 'C' program. Keywords, Tokens, Data types, Constants, Literals and Variables, Operators and Expressions: Arithmetic operators, Relational operator, Logical operators, Expressions, Operator: operator precedence and associatively, Type casting, Console I/O formatting, Unformatted I/O functions: getch(), getchar, getche(), getc(), putc(), putchar().

UNIT- II

· Control Constructs: If-else, conditional operators, switch and break, nested conditional branching statements, loops: do while, while, for, Nested loops, break and continue, goto and label, exit function.

Functions: Definition, function components: Function arguments, return value, function call statement, function prototype, Types of function, Scope and lifetime of variable, Call by value and call by reference. Function using arrays, function with command line argument. User defined function: maths and character functions, Recursive function.

UNIT-III

Array: Array declaration, One and Two dimensional numeric and character arrays, Multidimensional

String: String declaration, initialization, string manipulation with/without using library function. Structure, Union and Enum - Structure: Basics, declaring structure and structure variable, typedef

statement, array of structure, array within structure, Nested structure, passing structure to function, function returning structure. Union: basics, declaring union and union variable, Enum: declaring enum and enum variable.

UNIT-IV

Pointer: Definition of pointer, Pointer declaration, Using & and * operators. Void pointer, Pointer to pointer, Pointer in math expression, Pointer arithmetic, Pointer comparison, Dynamic memory allocation functions - malloc, calloc, realloc and free, Pointer vs. Array, Array of pointer, Pointer to array, Pointers to function, Function returning pointer, Passing function as Argument to function, Pointer to structure, Dynamic array of structure through pointer to structure.

UNIT-V

File Handling and Miscellaneous Features: File handling: file pointer, File accessing functions: fopen, felese, fpute, fgete, fprintf, fscanf, fread, fwrite, boof, fflush, reward, fseck, ferror, File handling through command line argument. Introduction to C preprocessor #include, #define, Conditional compilation directives: #if, #else, #elif, #endif, #ifndef etc.

TEXT BOOKS:

- 1. Programming in ANSI C, E Balagurusamy, Tata McGraw-Hill, Third Edition.
- 2. Let Us C, YashwantKanetkar, Infinity Science Press, Eighth Edition.
- 3. Mastering C, K R Venugopal, Tata McGraw-Hill.
- 4. The C Programming Language, Brian W. Kernighan, Dennis M. Ritchie, Prentice Hall, Second
- 5. Applications Programming in ANSI C, R. Johnsonbaugh , Martin Kalin, Macmillan, Second
- 6. The Spirit of C. Mullish Cooper, Jaico publishing House.
- 7. How to solve it by Computer, R.G.Dromey, Pearson Education

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Practical

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